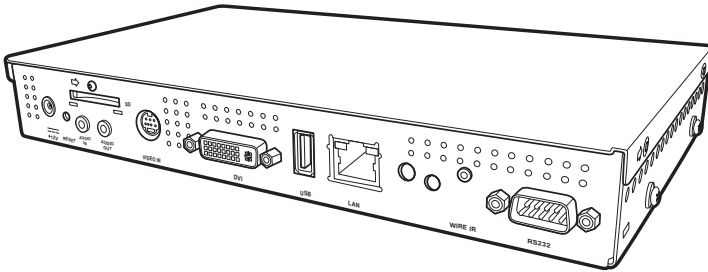


Optoma Digital Signage Processor



SignShow D5000 User Manual

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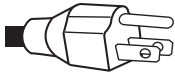
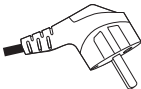
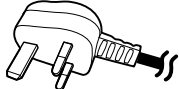
Safety Instructions

Use the following safety guidelines to help protect yourself and your Digital Signage Processor.

- Do not attempt to service the Digital Signage Processor yourself. Always follow installation instructions closely.
- To avoid personal injury from electric shock or fire:
 - Completely power down the Digital Signage Processor when cleaning the Digital Signage Processor, its components, or chassis, or performing operations requiring similar steps. To do this, first turn the power off, then disconnect the AC adapter from the electrical outlet or from any other type of external power source.
 - Do not operate the Digital Signage Processor near water, for example, near a kitchen sink or laundry tub, in a wet basement, by a swimming pool, or in the rain.
 - Do not push objects into air vents or openings of your Digital Signage Processor. Doing so can short out interior components and may cause fire or electric shock.
- Operate the Digital Signage Processor at the recommended temperature range of +0°C to +40°C (+32°F to +104°F). Store it at a temperature of -10°C to +60°C (+14°F to +140°F).

Power Cord & adapter Warnings

- See the Installation Instructions before connecting to the power supply.
- Be sure that the power outlet you plug the power cord into is easily accessible and located as close to the equipment operator as possible.
- When using your power cord, make sure to position it around objects so it is not cut or punctured.
- Use only the power cord provided for use with this Digital Signage Processor in accordance with the table below.

| | | | |
|-----------|---|---|---|
| Plug Type |  |  |  |
| Country | U.S.A. /Canada | EU (except U.K.) | U.K. |
| Voltage | 120* | 230 | 230 |

* When operating the Digital Signage Processor with its AC 125-240V power supply, use a power supply cord that matches the power supply voltage of the AC power outlet being used.

- Before you connect the Digital Signage Processor to a power source, ensure that the voltage rating of the AC adapter matches that of the available power source.
 - 115 V/60 Hz in most of North and South America and some Far Eastern countries such as South Korea and Taiwan.
 - 100 V/50 Hz in eastern Japan and 100 V/60Hz in western Japan.
 - 230 V/50 Hz in most of Europe, the Middle East, and the Far East.
 - If you use an extension cable with your AC adapter, ensure that the total ampere rating of the products plugged in to the extension cable does not exceed the ampere rating of the extension cable.
- Do not cover the AC adapter with papers or other items that may reduce cooling; also, do not use the AC adapter while it is inside a carrying case.
- To remove power from the Digital Signage Processor, turn it off and disconnect the AC adapter from the electrical outlet.
- The plug is the disconnecting device.

Warranty

We warrant that each of our products will be free from material and workmanship defects for two years from the date of purchase. If the customer discovers a defect, contact your dealer. Defective products will be repaired or replaced at no charge to the customer, provided it is returned during the warranty period of two years. This warranty does not apply to any products which have been repaired or altered by persons other than authorized repair personnel, or which have been subject to misuse, abuse, accident or improper installation. We assume no liability under the terms of this warranty as a consequence of such events.

Technical Support

For technical support and service, please contact your dealer or visit the website indicated at the back of the warranty card.



Declaration of Conformity

FCC Notice

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, you are encouraged to try to correct the interference by one or more of the following measures:

- Reorienting or relocating the receiving antenna.
- Increasing the separation between the equipment and receiver.
- Connecting the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consulting the dealer or an experienced radio or television technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation.

CE Marking

This product complies with the principal elements of the safety objectives of EMC Directive (2004/108/EEC) and the Low Voltage Directive (2006/95/EC) issued by the Commission of the European Community. Compliance with these directives implies conformity to the following European Norms (in parentheses are the equivalent international standards and regulations):

- EN55022 (CISPR 22). Electromagnetic Interference
- EN55024 (IEC61000-4-2,3,4,5,6,8,11). Electromagnetic Immunity
- EN61000-3-2. (IEC61000-3-2)-Power Line Harmonics

- EN61000-3-3. (IEC61000-3-3)-Power Line Flicker
- EN60950 (IEC60950). Product Safety

Japanese Notice

本装置は、第二種情報装置（住宅地域またはその隣接した地域において使用されるべき情報装置）で住宅地域での電波障害防止を目的とした情報処理装置等電波障害自主規制協議会（VCCI）基準に適合しております。

しかし、本装置をラジオ、テレビジョン受信機に、近接してご使用になると、受信障害の原因となることがあります。本書の説明にしたがって正しい取り扱いをしてください。

WEEE Notice

- The Directive 2002/96/EC on Waste Electrical and Electronic Equipment (WEEE) which entered into force on 13th February 2003, is to ensure that WEEE are recycled using best available treatment, recovery and recycling techniques in order to protect human health and natural resources.
- Recycling & disposal:
 - Do not dispose of your product which has the WEEE logo (shown as right) on it or on its box in the general household waste bin.
 - Be sure to dispose of all your products in the designed collection facilities for recycling of such hazardous wastes.
 - Separate collection and proper recovery of your WEEE at the time of disposal will allow us to help conserve natural resources. Moreover, proper recycling of WEEE will ensure safety of human health and environment.



For more information about WEEE disposal, recovery, and collection points, please contact your local city center, household waste disposal service, retailer or manufacturer of the equipment.

Introduction

Overview

Thank you for purchasing your Digital Signage Processor. This Digital Signage Processor is a powerful digital engine for high quality video and graphics. It can perform live broadcasts, video/audio files, and display tickers. You can easily control, schedule and deliver multimedia content through network input. Easily update and change display contents in real time by connecting to the server.

Its compactness allows for easy integration with PDP's (Plasma Display Panel), LCD monitors and televisions.

Multiple zones and layouts make this product capable of creating vivid and captivating multimedia content to attract more attention.

Your Digital Signage Processor uses standard media files, providing a reliable and easy-to-use platform.

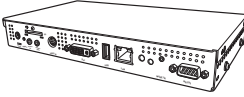
Read this chapter to learn more about the features of your Digital Signage Processor.

Features

- **High Performance.** Full HD (1080P) output with hardware video/audio decoder, supports up to 2 videos / 2 graphics/ 2 tickers.
- **Compact.** The compact and rugged case design makes it easy to mount and install.
- **Network-Manageable.** Your Digital Signage Processor can connect remotely through a Local Area Network.
- **Web setting.** Use your internet browser to set up your Digital Signage Processor through the Web interface.
- **Content-rich presentation.** Supports most standard media files for a content-rich presentation.
 - Video: WMV, MPEG1, MPEG2, MPEG4, VC-1
 - Audio: MP2, MP3, WMA, M4A
 - Graphics: BMP, JPEG, PING
 - Ticker: text, RSS
 - Clock: Support multiple clock formats.
 - Weather: Showing weather info by RSS feed.
- **Multi zone layout.** This feature allows you to create vivid and more attractive presentations.
- **Flexible scheduling capability.** This feature allows you to display content on an anytime, anywhere basis.
- **S-Video input (for DVD/TV).** Your Digital Signage Processor supports S-video input for DVD and TV.
- **Standard storage.** Your Digital Signage Processor uses an SD card for local storage.
- **Fanless design.**

Package Contents

When unpacking, please ensure the following items are included. If any items are missing or damaged, please contact your retailer.



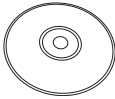
Digital Signage Processor



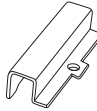
Quick Start Manual



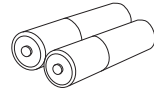
Remote Control



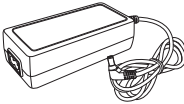
CD ROM



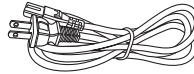
SD Card Protector



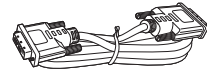
AA Battery x 2



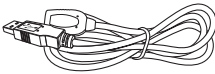
Power Adapter



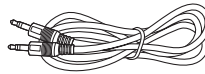
Power Cord



DVI-D Cable
(optional)



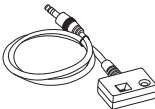
USB Extension Cable (optional)



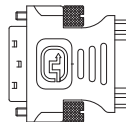
Audio Cable (optional)



SD Card 2GB

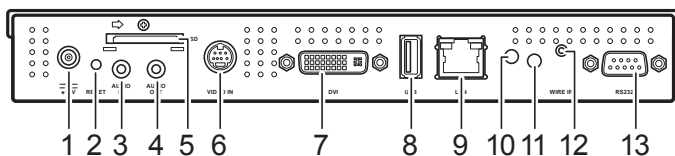


Wired IR (optional)
3M™ double sided tape
4032 22 mm x 14 mm



DVI-I to VGA adapter

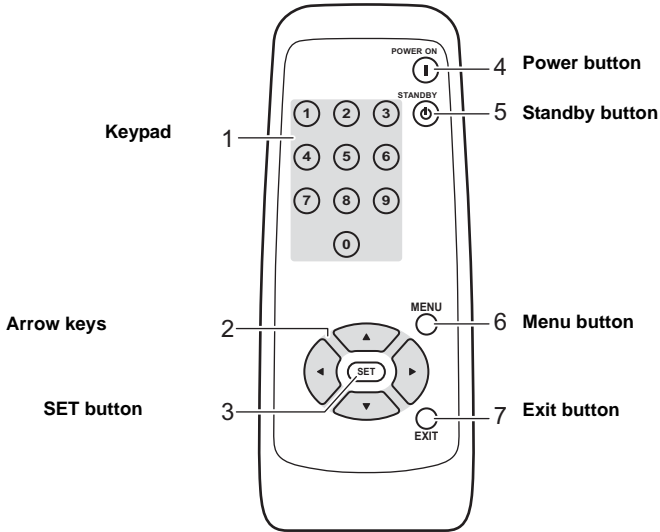
Connectors View



| No. | Item | Description |
|-----|---------------|--|
| 1 | Power socket | Use to connect to the power adapter |
| 2 | Reset button | Press to reset the Digital Signage Processor settings |
| 3 | Audio In | Use to connect to an external device such as a DVD player or STB |
| 4 | Audio Out | Use to connect to an external device such as TV line-in or speakers |
| 5 | SD card slot | Use to insert the SD card |
| 6 | S-Video In | Use to connect to an S-video output from a DVD player, set-top box, etc. |
| 7 | DVI-I port | Use to connect to a DVI-D or DVI-I cable |
| 8 | USB port | Use to connect a USB memory drive for updating content/System driver |
| 9 | LAN | Use to connect to a an ethernet network |
| 10 | LED indicator | Indicates the status of the Digital Signage Processor |
| 11 | IR Sensor | Receives incoming remote control commands |
| 12 | Wired IR jack | Use to connect to a wired IR |
| 13 | RS232 port | Use to connect to an RS232 cable |

Remote Control

The Digital Signage Processor comes with a remote control for inputting commands. The diagram and table below show the keys and basic operation of the remote control.



| No. | Item | Description |
|-----|----------------|---|
| 1 | Keypad | Press the keys to enter numeric values |
| 2 | Arrow keys | Press to navigate through menu selections |
| 3 | SET button | Press to enter or confirm selection |
| 4 | Power button | Press to power up the Digital Signage Processor |
| 5 | Standby button | Press to power off the Digital Signage Processor |
| 6 | Menu button | Press to display the on-screen display (OSD) Menu |
| 7 | Exit button | Press to exit the menu or submenu options |

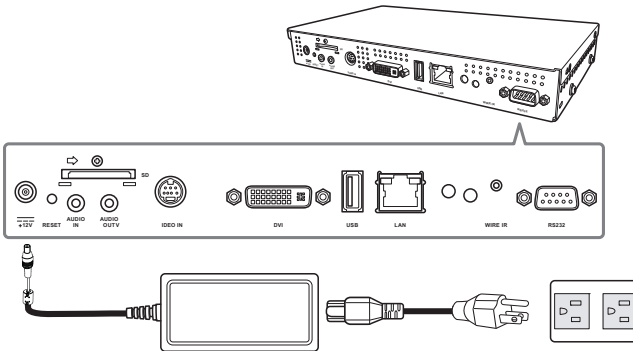
Getting Started

Setting up New SD Card Content

You need to set up the contents of the SD card before using it for the first time. The sample media files and system drivers (libxxx.img) for the SD card content can be found in the included CD-ROM. Use your PC to copy these sample files to the SD card.

Connecting the Power

1. Connect the power cord to the adapter.

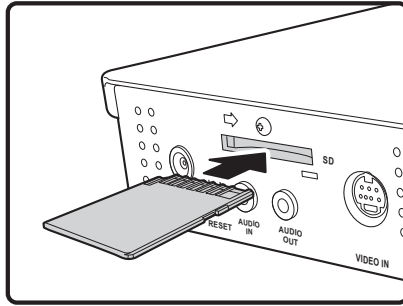


2. Connect the power adapter to the power socket of your Digital Signage Processor.
3. Plug the power cord to a live outlet.

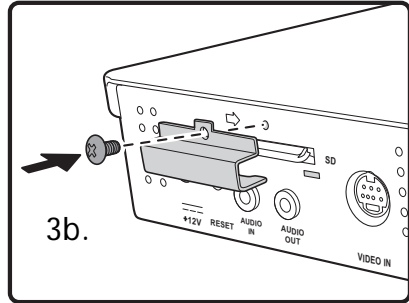
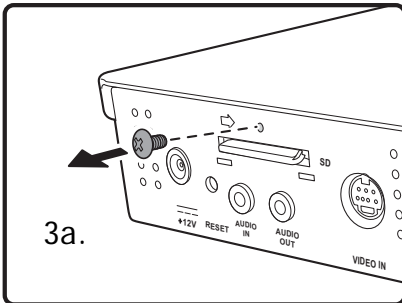
Inserting the SD Card

Before using your Digital Signage Processor, you must insert an SD Card. You can use SD cards up to 16 GB in size.

1. Insert the SD card in the card slot with the contacts facing upward.

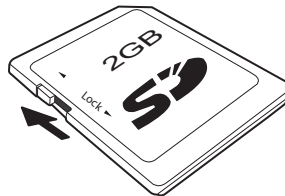


2. Slide it until it clicks into place.
3. To protect the SD card from damage or accidental loss, screw the SD card protector onto the case. Refer to the diagram below.



in order to avoid an update function failure, do not lock the SD card.

Write protect lock set to correct position



Removing the SD Card

1. Unscrew the SD card protector from the case.
2. Gently push the SD card in until it clicks to release the lock.
3. Remove the card.
4. Screw the SD card protector back.

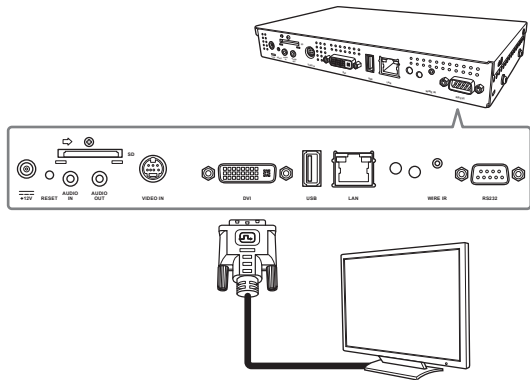
Making Connections

Connecting to a Monitor

You can connect your Digital Signage Processor to an output display device such as a computer monitor or a projector monitor. You can connect using the DVI-I port.

To connect using the DVI-I port

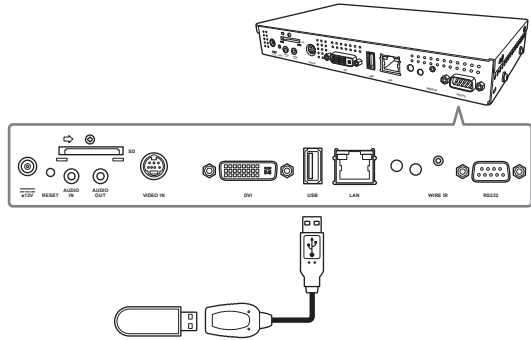
1. Connect one end of the DVI-D cable to the DVI-I port of the Digital Signage Processor.
2. Connect the other end to the DVI-I port of the monitor.



Connecting USB devices

You can connect a USB memory drive using the USB port for content file updates or system upgrades.

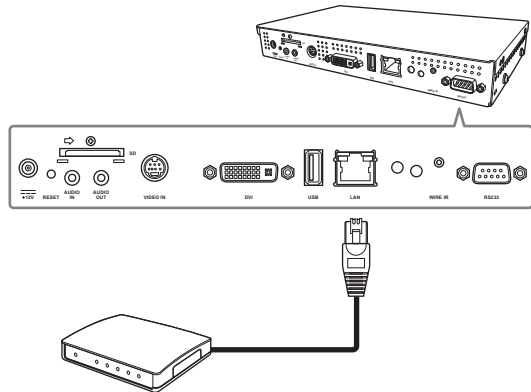
Simply plug in the USB cable of your device to the USB port of the Digital Signage Processor. A USB extension cable is provided with your Digital Signage Processor package for easy access and connection.



Connecting to a Network

For rapid content file updates, connect to InfoSAP Creator.

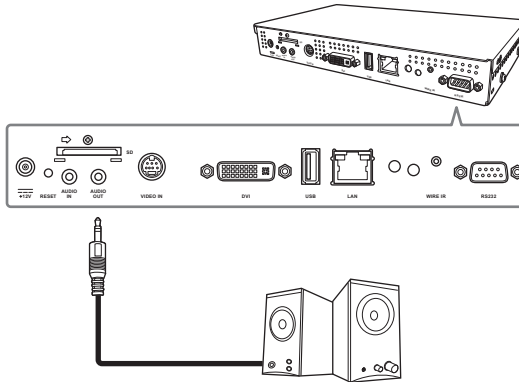
To connect to the network, use the RJ-45 port. Connect one end of the network cable to the RJ-45 port on your Digital Signage Processor and the other end to your network hub or wall socket.



Connecting Speakers

For a more attention-grabbing display, your Digital Signage Processor is capable of playing audio files exported from InfoSAP Creator.

Connect speakers using the stereo jack on your device.



Audio files must first be edited by using InfoSAP Creator.

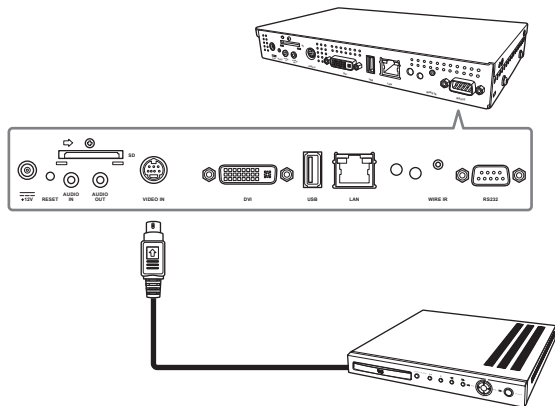
Connecting an Audio In Component

Your Digital Signage Processor supports component Audio-in from devices such as a DVD player or set-top box (STB).

Connecting a DVD player or TV STB

For vivid media content, you can play back video files directly from your DVD player or TV STB.

1. Connect the Mini DIN 4-pin cable to the Video-in socket of your Digital Signage Processor.
2. Connect the other end to a DVD player or TV STB.
3. Select S-video Mode in the Play Mode submenu. See “Play Mode” on page 18 for details.

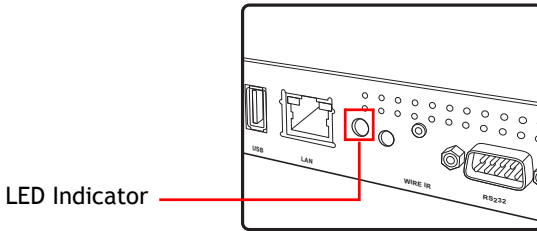




Media content must first be edited using InfoSAP Creator.


LED Indicator

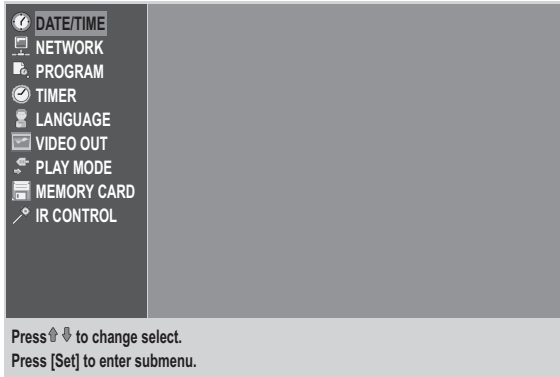
The LED indicator indicates the status of your Digital Signage Processor.



| LED Indicator | Status |
|-----------------|----------------------|
| Green | Power is on |
| Red | On standby mode |
| Green, blinking | Preparing to standby |



Menu


The Menu consists of menu options for your Digital Signage Processor. Press  on the remote control to activate the Menu.



Press the Up/Down arrow keys to move through the menu.

Press  to enter a menu item.


To exit the menu, press  or .

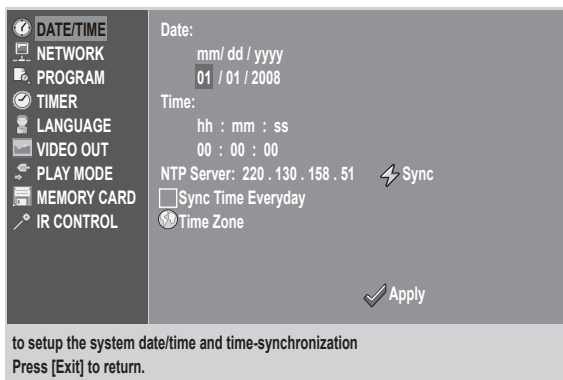
To exit a submenu option, press .

Date and Time

Within the [Date/Time](#) submenu, you can:

- Manually set the date and time of your Digital Signage Processor
- Sync the date and time via Network Time Protocol (NTP)
- Enable/Disable daily synchronization to NTP
- Set the Time Zone

Press  > **Date/Time**.



- Use the arrow keys on the remote control to move through the selections.
- Press the keypad to enter numeric values.
- Select **Apply** to save and apply changes.

Network


You can update the content of your storage card by connecting to DS-Server or InfoSAP Creator. Set up your Digital Signage Processor to connect to the server in the **Network** submenu.

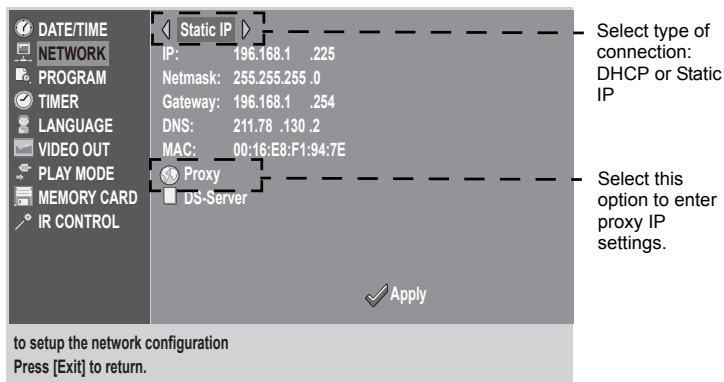
The **Network** submenu allows you to configure your Digital Signage Processor for the network. You can:

- Set network configuration
- Set proxy
- Set DNS
- Set DS-Server
- View the MAC address

By default, the network is set to DHCP. When DS-Server is set up, the Digital Signage Processor connects periodically with the server to report current status or settings. You can

also remotely control the Digital Signage Processor from DS-Server.

Press  > **Network**.



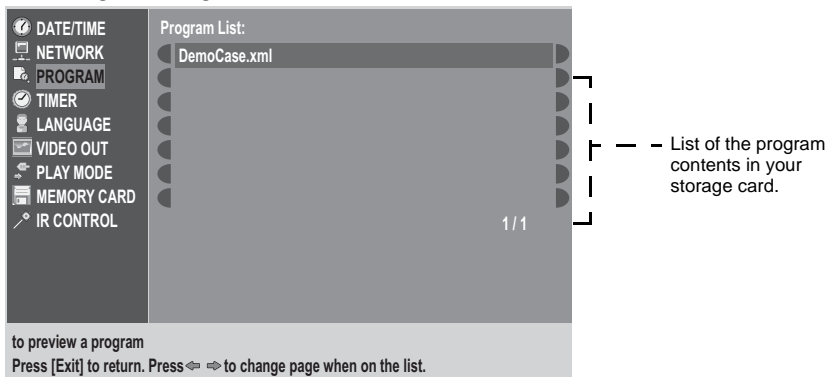
When you select the “Static IP” option, the IP, Netmask, Gateway, and DNS are enabled. Enter the necessary information.

- Use the arrow keys on the remote control to move through the selections.
- Press the keypad to enter numeric values.
- Select **Apply** to save and apply changes.

Program

The **Program** submenu lists the program contents in your storage card. The programs are listed in order of filename. In **Preview** mode, you can preview selected programs.

Previewing a Program



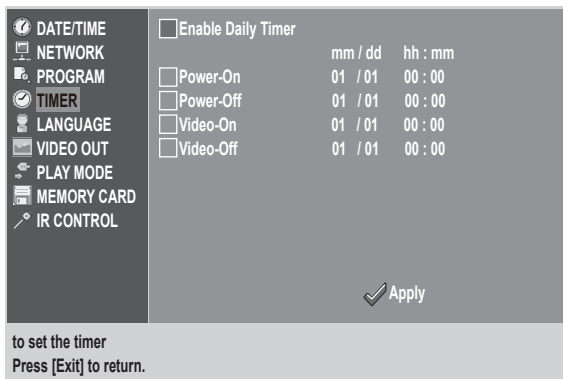
- Use the Up/Down arrow keys to move through the program list.
 - To change the page, use the left/right arrow keys.
- Press **SET** to select and play the file.


Timer

You can set the timer settings of your Digital Signage Processor in the [Timer](#) submenu. You can:


- Enable daily timers
- Set timers to power on or power off your device
- Set timers to turn the video on or off

Press  > **Timer.**



- Use the arrow keys to move through the options.
- Press  to enable a timer.
- Use the keypad to enter numeric values.
- Select **Apply** to save and apply changes.

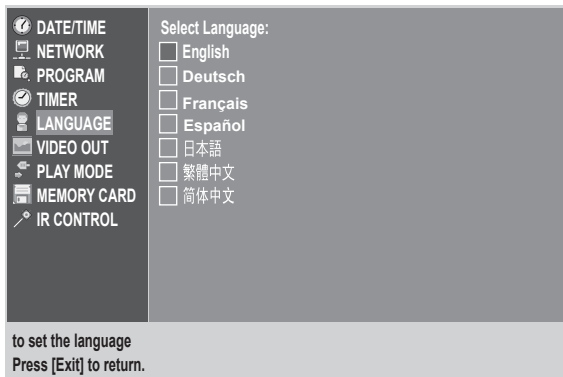
Language

Press  > **Language.**

Your Digital Signage Processor supports English, German, French, Spanish, Japanese, Traditional Chinese and Simplified Chinese for its on-screen display language.

The default language is English.

You can change the language in the **Language** submenu.

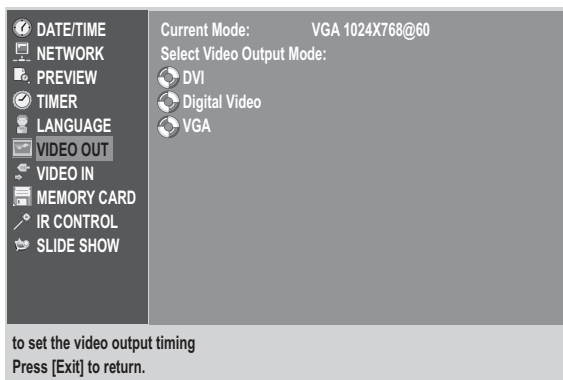


Video Out

In the **Video Out** submenu, you can:

- Select the video output resolution through DVI, Digital Video, VGA
- Set to read video frequency from the connected display

Press  > **Video Out**.
Select Video Output Mode



The supported video output resolutions are as follows:

DVI

- 1920 x 1080 / 60 Hz, VESA timing
- 1680 x 1050 / 60 Hz, VESA timing
- 1360 x 768 / 60 Hz, VESA timing
- 1280 x 1024 / 60 Hz, VESA timing
- 1024 x 768 / 60 Hz, VESA timing
- 640 x 480 / 60 Hz, VESA timing

Digital Video

- 1080P /60 Hz
- 1080i /60 Hz
- 720P /60 Hz

- 640 x 480 / 60 Hz

VGA

- 1680 x 1050 / 60 Hz, VESA timing
- 1360 x 768 / 60 Hz, VESA timing
- 1280 x 1024 / 60 Hz, VESA timing
- 1024 x 768 / 60 Hz, VESA timing
- 640 x 480 / 60 Hz, VESA timing




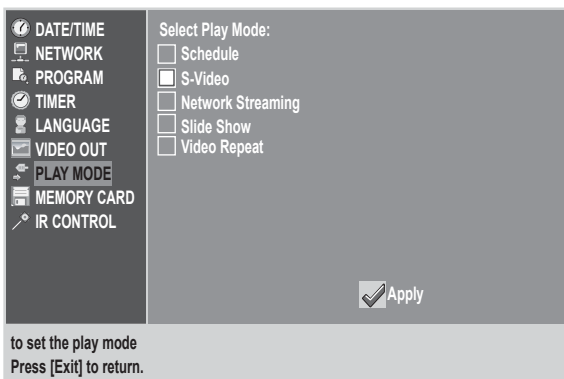
The default video output resolution is set at 1024 x 768 @ 60Hz, VGA timing.

- When changing the output timing, you must make sure you have the correct cable attached and then press numeric key “1” on the remote control within 45 seconds. Otherwise, the settings revert to the original output timing.
- VGA timing requires a DVI to VGA cable connection.

Play Mode

You can select the Play mode in the Play Mode submenu.

Press  > **Play Mode**.



Use the arrow keys on the remote control to move through the selections.

Schedule

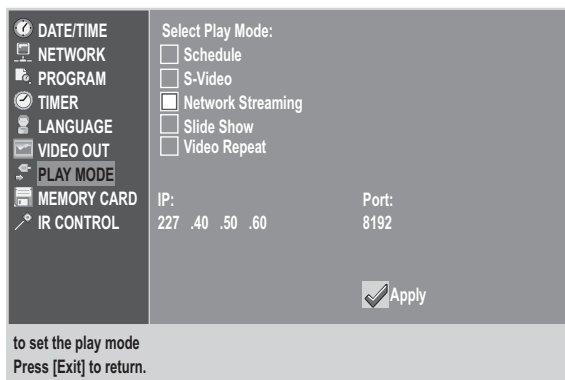
Schedule is the default mode. Select **Schedule** mode to play a program with the scheduling function.

S-Video

You can also select **S-Video** mode to play back video files directly from your DVD player or TV STB.

Network Streaming

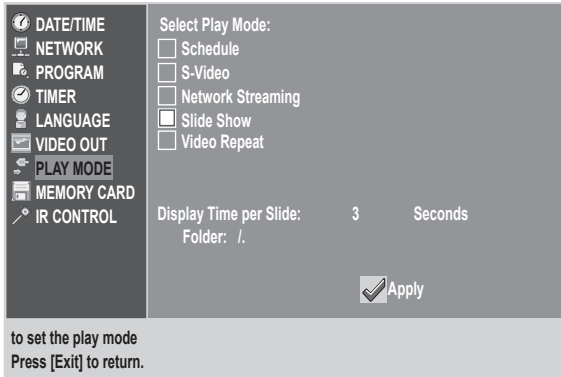
You can also select **Network Streaming** mode to get video files through the LAN. You can configure the streaming server by entering the server IP and Port address.



Slide Show

Configure the slide show mode in the **Play Mode** submenu.

Press  > **Play Mode** > **Slide Show**.



The content files supported for a slide show are: BMP, JPEG, PNG. You can set the display time from 3 to 60 seconds per slide using the arrow keys to move the slider. The default value is set to 3 seconds. The slide show is displayed repeatedly.

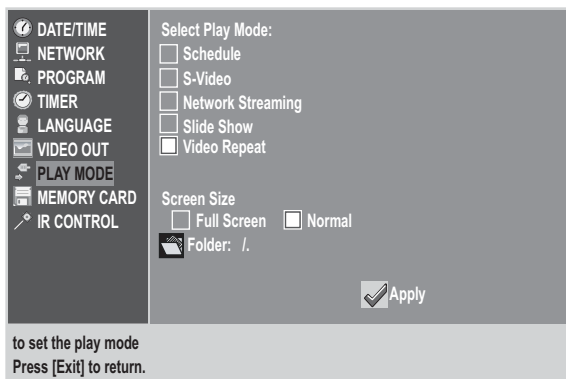


The system needs to restart before the Slide Show mode settings can take effect.

In **Slide Show** mode, when you power on the Digital Signage Processor, the processor checks the USB memory and reads image files to start the show. If there is no USB memory detected, it displays a message **Please insert USB memory**. The slide show content is displayed in alphabetical order using the first character of the file name. The images are resized to full screen while retaining the aspect ratio.

Video Repeat

You can also select [Video Repeat](#) mode to repeatedly play video files from USB memory.



In [Video Repeat](#) mode, when you power on the Digital Signage Processor, the processor checks the USB memory and reads image files to start the show. If there is no USB memory detected, it displays a message **Please insert USB memory**.



Do not unplug the USB memory or SD card during Play Mode. In case this happens, go to Standby mode and reboot the Digital Signage Processor. See “Powering On” on page 28.

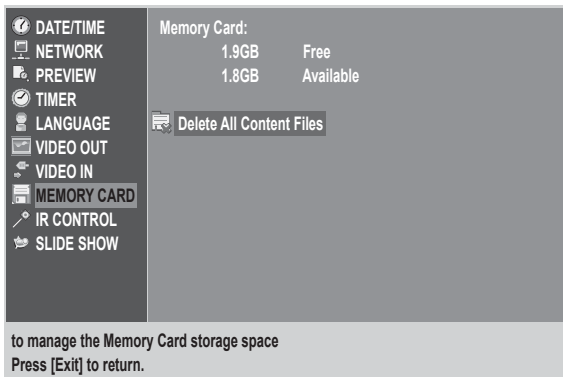


The system needs to restart before the Slide Show and Video Repeat modes settings can take effect.

Memory Card

You can see the capacity of your SD card and delete all stored content in the [Memory Card](#) submenu.


Press  > **Memory Card.**

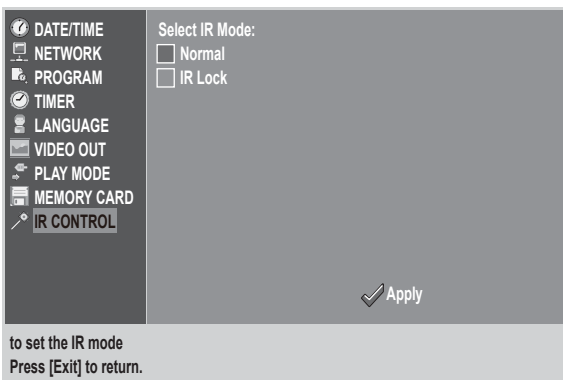


Choosing “Delete All Content Files” deletes all content files in your SD card.


IR Control

IR Control refers to the remote control that is included with your Digital Signage Processor. In the **IR Control** submenu, you can lock the remote control to prevent unauthorized users from operating your device.

Press  > **IR Control.**



To lock the remote control

1. Highlight **IR Lock** using the arrow keys on the remote control.
2. Press  to select.
3. Select **Apply**.
4. A message appears to confirm disabling of remote control. Select **Yes** to confirm.

To unlock the remote control

1. Press the following keys on your remote control in order:



2. The message “OSD Menu Unlock” is displayed on the screen to confirm unlocking of the remote control.

Hidden Menu

The Hidden Menu is used to upgrade the contents of your storage device, display system settings, change passwords and restore factory defaults. To protect the contents and settings of your Digital Signage Processor, the Hidden Menu is not displayed on the screen unless you activate it.

There are two level Hidden Menus, in simple hidden menu, only system driver can be upgraded; in complex one, you can upgrade all system driver, loader, kernel and splash.

To display the simple Hidden Menu, press the following keys in order:



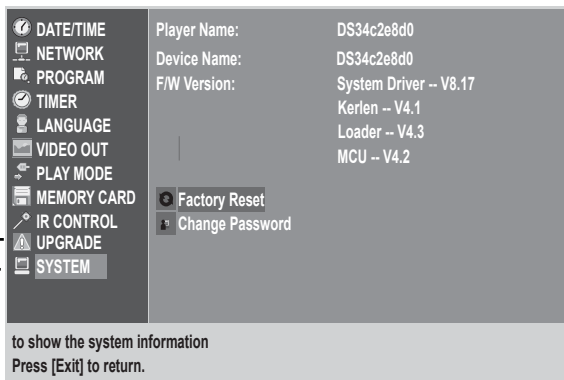
To display the complex Hidden Menu, press the following keys in order:



The Hidden Menu consists of two submenus:

- Upgrade
- System


The picture below shows the activated hidden menus.

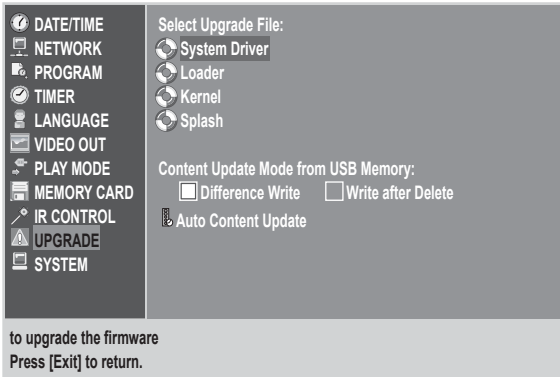



Hidden Menu consists of the Upgrade and System submenu

To deactivate the Hidden Menu, turn off your Digital Signage Processor. The Hidden Menu is not displayed on the screen on your next power up.


Upgrade

Press  > **Upgrade**.

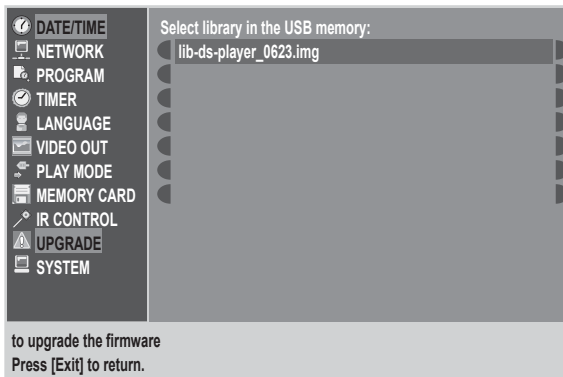


Use the **Upgrade** submenu to upgrade system files in your Digital Signage Processor. Your Digital Signage Processor contains four files: System driver, Loader, Kernel, Splash. To select an item, highlight the option by moving the arrow keys on the remote control then press .

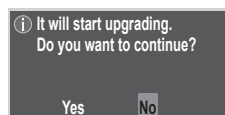
Upgrading the System Driver:

1. Select the file to update by moving the arrow keys to highlight the file then press .
2. Insert the USB memory to the USB port. The Digital Signage Processor automatically checks the USB memory for update files. If no file is found, a “no file” message appears on the screen. Otherwise, the screen displays a list of available system driver.

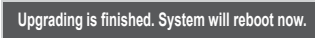
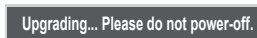
Please refer to the picture below.



3. Select the system driver then press **SET**.
4. When the message appears on the screen, select “Yes” and press **SET** to start.



5. The Digital Signage Processor starts upgrading and displays a message.
6. When the upgrade is complete, a message appears on screen and the Digital Signage Processor reboots.



Content Update Mode from USB memory:

Set up the content update mode in this section. Select [Difference Write](#) or [Write after Delete](#).

When the Digital Signage Processor boots up, it checks the USB memory first.

If you set Difference Write mode, only files with different time/date stamps or new files included on the USB memory but not on the SD card are updated. Files on the SD card but not on the USB card are deleted.

If you set Write after Delete mode, all content files in the media folder are deleted. The content files in the USB memory are then copied to the SD card.

Auto Content Update:

Select/deselect “Enable Auto Content Update” to enable/disable daily auto content update. Once you enable auto content update, you will see the following detail configuration:


- FTP server/Folder: The content directory on FTP.
- User: The user name for login FTP.
- Password: The password for login FTP.
- Time: The dail updated time.

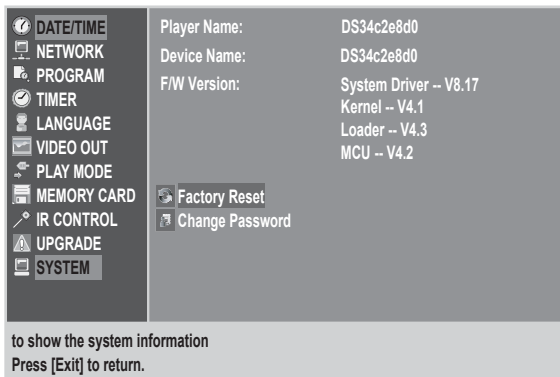
Regarding how to set the auto content update configuration, please refer to the InfoSAP Creator manual.

System

The System submenu displays system settings and manages setup options. You can:

- Reset your Digital Signage Processor to its factory settings
- Change the password for web access.

Press  > **System**.

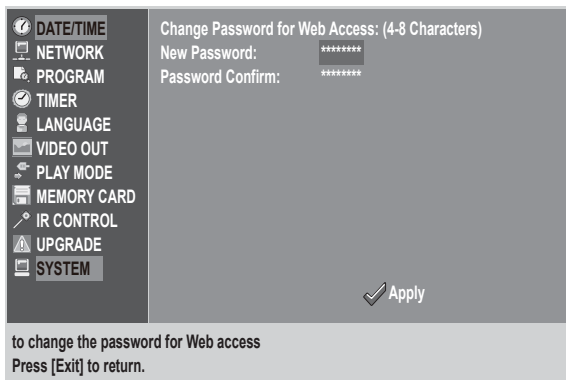


When you select Factory Reset, a confirmation message appears. Select **Yes** to continue.



All settings are erased if you select Factory Reset.

A password is required for web access. To set up a password, select [Change Password](#).



The password must be a 4 to 8 character numeric string.

- Enter a new password.
- Re-enter to confirm the new password.
- Select [Apply](#).




Make sure the New Password and Password Confirm are the same to ensure successful change of password.

How to Use the Digital Signage Processor

Powering On



Before powering on the Digital Signage Processor, insert an SD card into the SD card slot.

After performing the necessary connections, you are now ready to power on your Digital Signage Processor. Press  on the remote control. The LED indicator lights green to denote power.

Boot Sequence



When you turn on the Digital Signage Processor, it checks the memory drives connected to your device in a particular order, this is called the Boot Sequence.

In Slideshow mode, the boot sequence of your Digital Signage Processor is as follows:


1. Checks the USB drive for USB memory drive connections.
2. Checks the SD card content.



When you accidentally turn on the Digital Signage Processor without any memory card inserted in the device, a “No Signal” message appears on the

screen. Press  on the remote control, then press  to reboot the device again.

Powering Off

To turn off the Digital Signage Processor, press  on the remote control. The LED indicator lights red to denote standby mode.

Playing media files using USB memory

By default, if Slide Show mode is enabled, the Digital Signage Processor first reads the USB memory drive for media content when it boots up.

1. Insert the USB memory drive in the USB slot.
2. Turn on the Digital Signage Processor.

The content of your memory drive is displayed on the screen.



Please refer to “[Slide Show](#)” on page 19 for details on how to enable Slide Show mode.

Playing media files on the SD card

1. Insert an SD card into the SD card slot.
2. Turn on the Digital Signage Processor. The device boots up.
3. If there is a schedule program in the SD card, the Digital Signage Processor plays the program content. Otherwise, the screen displays the message, “There is no schedule program at current time”.



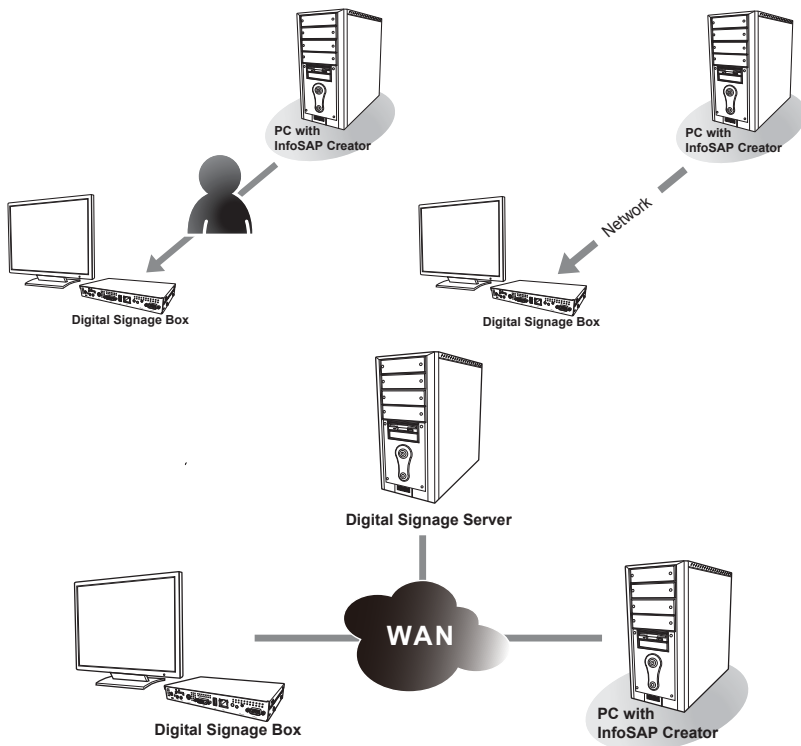
Please refer to the InfoSAP Creator manual for more information about playing content files on the SD card.

Updating Content

Your Digital Signage Processor supports four methods for content update:

- USB Memory Update
- Manual rewrite of SD card by PC
- Remote rewrite through LAN
- Remote rewrite through WAN

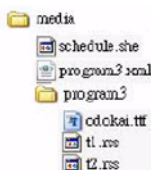
The illustration below shows the different content update methods.



USB Memory Update

A media folder is required for a USB memory update. It must contain the following three files:

- Schedule files (.she)
- Program files (.xml)
- Media folders (named the same as the .xml file)



You can create content by using InfoSAP Creator.

There are two modes for USB update:

1. **Mode 1: Delete and copy mode.** All content files in the media folder are deleted. The content files in the USB memory are then copied to the SD card.
2. **Mode 2: Differential copy mode.** The file name and date of the files in the USB memory and the SD card are compared. Only files with different names and/or dates are copied to the SD card. If there are files in the USB memory and the SD card with the same file name and date, they are skipped. If the files in the SD card do not exist in the USB memory, they are deleted.

Manual rewrite of SD card by PC

You can create schedules using InfoSAP Creator and by manually rewriting the contents of the SD card using a PC. After creating a schedule via InfoSAP Creator, the following items appear:

- Schedule file (.she)
- Program file (xml)
- Media folder with the same name as the program file.



Before you start copy, check to make sure your SD card contains a folder named “media”. If not, create “media” folder. Now, manually copy the files to your SD card’s “media” folder using your PC’s copy/paste functions.

For more information about creating a schedule, please see the InfoSAP Creator user manual.

Rewrite through LAN

You can create and upload schedules to Processors via InfoSAP Creator. See the InfoSAP Creator user manual for more information.

Rewrite through WAN

1. Using DS-Server (optional)

You can create schedules via InfoSAP Creator or DS-Server and update them to Processors via a DS-Server device. See DS-Server user manual for more information. DS-Server provides enhanced Internet functionality. Contact your channel provider for more information.

2. Auto content update

You can set auto content update to Processors via InfoSAP Creator. See the InfoSAP Creator user manual for more information.

Specifications

Internal Storage

The Digital Signage Processor uses an SD card for internal storage. The SD card must have only one FAT32 partition. Your Digital Signage Processor supports SD cards with capacities up to 16GB.

SD card structure

The SD card must have the following files and folders:

1. System Driver (.img), includes:

- Applications
- Libraries
- Upgrader

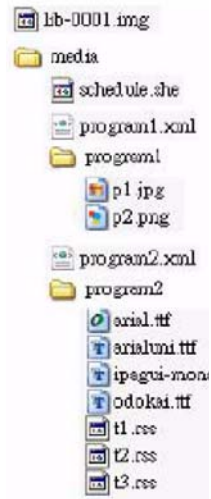
2. Media folder, contains:

- Only one Schedule file (.she)
- One or more set of Program File and Program Folders.
 - Each Program File has one (.xml) file and one folder, respectively
 - Program Folders may include the following:
 - still image file, video file, ticker data (.rss) font (.ttf)

3. Config folder. This folder is automatically created.

4. Ds-player folder. This folder is automatically created.

5. Upgrade folder. This folder is automatically created.



Configuration File

The configuration file is formatted in XML and named **config.dat**. If a **config.dat** file is present in the inserted USB memory, the settings are read during boot-up. The device then reboots for the settings to take effect.

Supported Image Formats

The Digital Signage Processor supports BMP, PNG, and JPEG image file formats.

- BMP (*.bmp): 24-bpp, R8-G8-B8
- PNG (*.png): 24-bit RGB
- JPEG (*.jpg, *.jpeg)

Image resolution should be less than 2047 x 2047.

Supported Video and Audio Formats

Please refer to the table below for video and audio formats supported by the Digital Signage Processor.

Table 1: Supported Video and Audio Format

| Group | Video(V) Audio(A) | Codec | Container | File Extension |
|--------|----------------------|---|-------------|----------------|
| WMV | V | Windows Media Video 9 | ASF | .WMV, .ASF |
| | V | Windows Media Video 9 Advanced Profile | | |
| | A | Windows Media Audio 9 | | |
| MPEG-1 | V | MPEG-1 Video | MPG | .MPG |
| | A | MPEG-1 Audio layer 2 | | |
| MPEG-2 | V | MPEG-2 Video | MPG, M2P | .MPG, .M2P |
| | A | MPEG-1/2 Audio layer 2 | M2V | .M2V |
| | A | MPEG-1/2 Audio layer 3 | | |
| MPEG-2 | V | MPEG-2 Video (Transport Stream) | TS | .TS |
| | A | MPEG-1/2 Audio layer 2 | | |
| | A | MPEG-1/2 Audio layer 3 | | |

Table 1: Supported Video and Audio Format

| Group | Video(V) Audio(A) | Codec | Container | File Extension |
|--------|----------------------|-------------------------------|--------------------|-----------------------|
| MPEG-2 | V | MPEG-2 Video (Program Stream) | VOB | .VOB |
| | A | MPEG-1/2 Audio layer 2 | | |
| | A | MPEG-1/2 Audio layer 3 | | |
| MPEG-4 | V | DivX 5.0 | DivX, AVI | .DivX, .AVI |
| | A | MPEG-1/2 Audio layer 2 | | |
| | A | MPEG-1/2 Audio layer 3 | | |
| MPEG-4 | V | H.264 | MOV, AVI, TS | .MOV, .AVI, .TS |
| | A | AAC | | |
| MPEG-4 | V | MP4 | MP4 | .MP4 |
| | A | AAC | | |
| VC-1 | V | VC-1 | TS | .TS |

Video and Audio Specifications

1. Windows Media Video 9 (WMV3)

- Supports MP@HL (Main Profile, High Level) up to 1280x720p30 or 1920x1080p25 resolution.
- Does not support CP (Complex Profile)
- Does not support interlaced mode.
- Does not support sprite mode.
- Does not support files encoded using WMV9 BETA.
- Does not support WMV1 OR WMV2.
- Supports elementary video stream bit rate of SDTV (HDTV) up to 20 (35) Mbps.

2. Windows Media Video 9 Advanced Profile (WMVA, VC-1, WVCI)

- Supports MP@HL (Main Profile, High Level) up to 1280x720p30 or 1920x1080p25 resolution.
 - Supportst AP@L3 (Advanced Profile, L3 Level) up to 1920x1080i25, 1920x1080p25 or 1280x720p60 resolution
 - Does not support CP (Complex Profile)
 - Does not support interlaced mode.
 - Does not support sprite mode.
 - Does not support files encoded using WMV9 BETA.
 - Does not support WMV1 OR WMV2.
 - Supports elementary video stream bit rate of SDTV (HDTV) up to 20 (35) Mbps.
3. MPEG-2 Video (MP2V, MPV2, MP2P, MP2T)
 - Supports MP@HL (Main Profile, High Level) up to 1920x1080p25, 1920x1080i30 or 1280x720p60 resolution.
 - Supports low delay mode (no B pictures, no frame reordering delay, handling of VBV underflow).
 - Supports an elementary video stream bit rate for SDTV (HDTV) up to 20 (35) Mbps.
 4. DivX 5.0 (DX50), MP4 (MP4V), H.264
 - Supports BP@L3 (Baseline Profile, L3 Level) up to 720x480p30 or 720x576p25 resolution, including FMO and ASO.
 - Supports MP@L4.0 (Main Profile, L4 Level) up to 1920x1080p25, 1920x1080i30 or 1280x720p60 resolution.
 - Supports HP@L4.0 (High Profile, L4 Level) up to 1920x1080p25, 1920x1080i30 or 1280x720p60 resolution.
 - Supports up to 180 Mbit/s for CABAC streams.
 - Supports up to 135 slices per frame.
 - Supports an elementary video stream bit rate for SDTV (HDTV) up to 20 (35) Mbps.
 5. MPEG-1/2 Audio layer 2, MPEG-1/2 Audio layer 3
 - Layer 2: supports bit rates up to 384kbps.
 - Layer 3: supports bit rates up to 320kbps.
 - Supports up to 2.0 channels
 - Supports 16-bit and 24-bit samples.
 - Supports sampling rates of 32, 44.1 and 48 kHz.
 6. Windows Media Audio 9 (WMA3, codec id:0x161), Windows Media Audio 9 Professional (codec id:0x162)

- Supports up to 2.0 Windows Media Audio 9 channels.
- Supports up to 5.1 Windows Media Audio 9 Professional channels.

7. AAC (MPEG-4 AAC)

- Supports LC (Low Complexity profile).
- Supports bit rates up to 384kbps.
- Supports up to 5.1 channels.
- Supports 16-bit and 24-bit samples.
- Supports sampling rates of 32, 44.1 and 48 kHz.

8. Streaming

- Video: MPEG1, MPEG2.
- Audio: MPEG-1 Audio Layer 1/2/3

Software Layout Utility

A software layout utility called InfoSAP Creator (included with the CD-ROM) is included when you purchase your Digital Signage Processor. This windows application is used to create programs and schedules for your Digital Signage Processor. With this software, you can specify the layouts and content files to play back. It allows you to do the following:

- Define layouts using default layout templates or blank layouts
- Assign content to layouts
- Create signage
- Preview layouts
- Create schedules
- Upload schedules through LAN/WAN
- Set auto upload parameters
- Specify video rotation

For more information, please check the software's User Manual included in the CD-ROM.



You can purchase DS-Server for more powerful Internet functionality.

Layout Template

The Digital Signage Processor supports different types of layouts. Following are some examples:

- Image only
- Image + Ticker
- Video + Ticker
- Video + Image + Ticker
- Portrait

You can also manually add layers.

Image Only

In an Image only layout, images are shown on screen in Loop play mode. Audio files can be played at the same time.

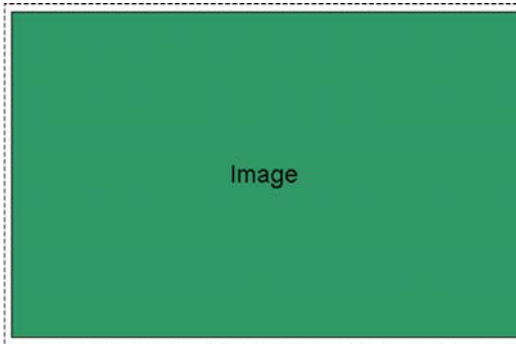
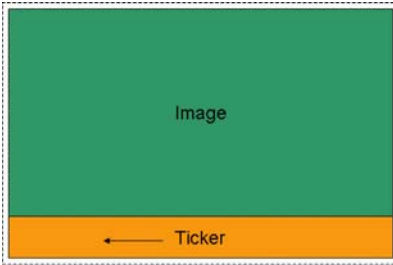


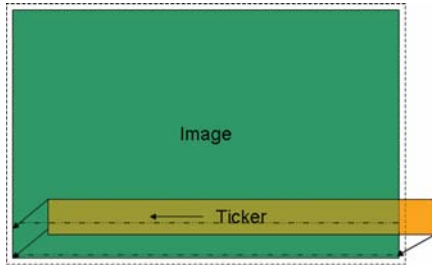
Image + Ticker

In an Image + Ticker layout, there is no character quantity limitation. The ticker, (in Unicode characters), runs from right to left, or can have sentences scrolling upward or

downward. Images and the ticker can be overlapped. Audio files can be played at the same time.



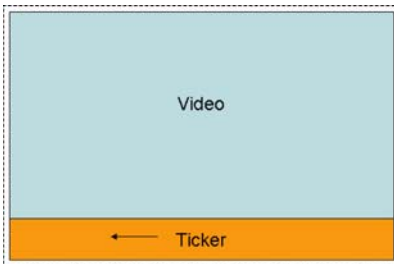
No overlap.



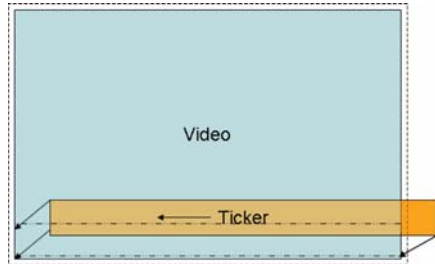
Overlapped. Image and ticker are transparent.

Video + Ticker

A layout can contain a video file and a ticker. The video file can be from an SD card, S-Video input, or network streaming (See and follow steps 1-3 of "[Manual rewrite of SD card by PC](#)" on page 31 to setup streaming video). The video and the ticker can be overlapped.



No overlap.



Overlapped. Video and ticker are transparent.



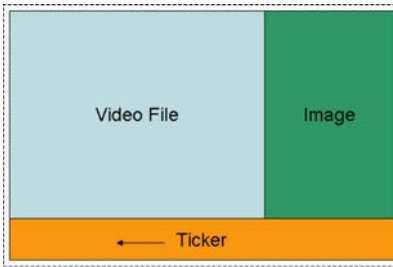
If you add an audio file and a video file, the audio source is set to audio automatically. The video file's audio track will not be audible.

Video + Image + Ticker

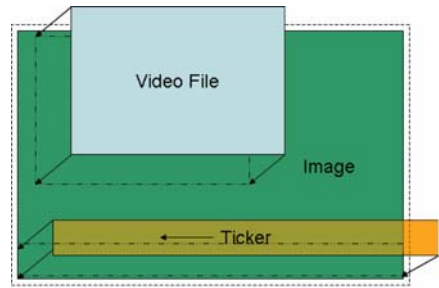
A layout can contain a video file, an image and a ticker. The video file can be from an SD card, S-Video input, or network stream.



If you add an audio file and a video file + image+ticker , the audio source is set to audio automatically. The video file's audio track will not be audible. The video, image and ticker can be overlapped.

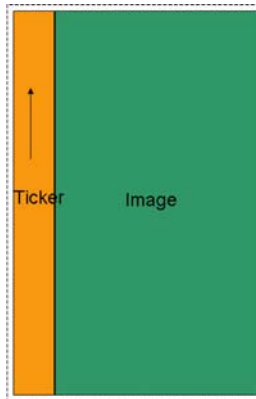


No overlap.



Overlapped. Image and ticker are transparent.

Portrait Mode



In Portrait Mode, only Video, Streaming, Image, and Ticker are supported. The ticker direction is from down to up. There is no character limitation. The ticker font is Unicode. Audio files can be played at the same time.

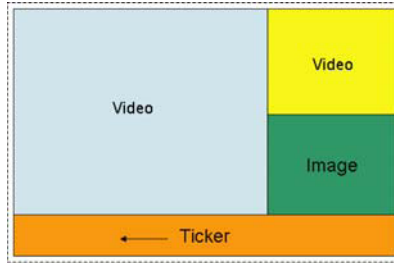


- Vertical ticker just supports Chinese, Japanese, and Korea.
- If user add a audio file, the audio source will be set to audio automatically.
- Before you start copy, check to make sure your SD card contains a folder named "media". If not, create "media" folder. Now, manually copy the files to your SD card's "media" folder using your PC's copy/paste functions.

Video (2) + Image + Ticker

The Digital Signage Processor supports playback of 2 videos, an image and a ticker. Possible video combinations include:

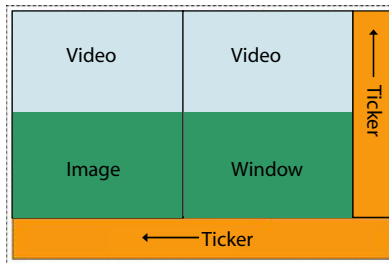
- Video file + S-Video input
- Streaming + S-Video input
- Video file + Streaming



Vertical Ticker

The Digital Signage Processor supports playback of 2 videos, weather images, and 2 tickers. Possible video combinations include:

- Video file + S-Video input
- Streaming + S-Video input
- Video file + Streaming



The processor can play weather from RSS, only Yahoo Weather.rss (<http://weather.yahoo.com>) is supported.



Vertical Ticker only supports Chinese, Japanese and Korean.

Software Limitations

To ensure the output quality of your Digital Signage Processor, take note of the following software limitations.

Media file

- The maximum video/audio file size is 4GB.
- Two images + Two tickers + Two video files may be shown simultaneously.
- If the total of image areas is over 3/4 WXGA:
*One image + Two tickers + Two video files may be shown simultaneously.
- If WMV or MPEG video bitrate is 6 ~ 16 Mbps:
*Two images + One ticker + One video file may be shown simultaneously.
- If an H.264 file is inserted:
*One image + One ticker + One video file support.
- The Maximum URL length for an RSS feed in a program file is 256 bytes.
- The maximum font file name length in a program file is 128 bytes.
- The Maximum duration of a frame is 24 hours.



The Program file refers to .xml files.

Program file (.XML)

- The maximum source number in an item group is 100.
- The maximum number of item groups in a frame is 100.
- The maximum program name length is 128 bytes.

Schedule file (.SHE)

- The maximum number of program and control commands in a scheduling file is 500.

Firmware

- The maximum firmware filename length is 128 bytes.
- The on-screen display only can display 35 files or folders in a directory on the USB drive. Be sure the folder containing the firmware files has fewer than 35 files or folders.

Filename:

System driver: lib-xxx.img

Kernel: knl-xxx.bin

Loader: ldr-xxx.bin

Splash: sph-xxx.bin

Processor name

- The maximum processor name length is 64 bytes, alphanumeric.

Image / Video quality

If an image or video file with 1920 x 1080 resolution is played back on a display with 1920 x 1080 resolution, scaling is not done.

Gamma and Luminance Characteristics

Gamma and luminance settings can be adjusted using the display function. The Digital Signage Processor is adjusted to display normally on a grayscale test pattern.

Video Input

There are two video input modes: Normal mode and Full Screen mode. Normal mode has an aspect ratio of 1:1.

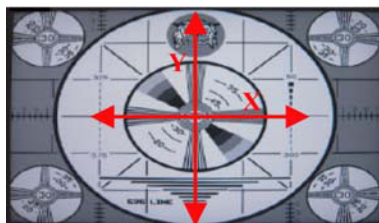
The native resolution video input for NTSC is 720 x 480, while PAL is 720 x 576.

Normal mode is automatically set for 640 x 480 and 1024 x 768 resolutions.

If the resolution is 1920 x 1080, 1360 x 768, 1680 x 1050 or 1280 x 1024, you have to choose between normal and full screen mode.



Normal Mode. Aspect ratio of 1:1 (X=Y)



Full Screen Mode.

You can change the desired mode in the Play Mode submenu. See “[Play Mode](#)” on page 18.

Hardware Specifications

| | |
|---|--|
| Processor | CPU: Sigma SMP863X 8 MB Flash memory 256 MB SDRAM |
| Video Output Resolution | DVI: 1920 x 1080 (1080p) / 60hz, VESA timing 1680 x 1050 / 60hz, VESA timing 1360 x 768 / 60hz, VESA timing 1280 x 1024 / 60hz, VESA timing 640 x 480 / 60hz, VESA timing Digital Video: 1080P / 60hz 1080i / 60hz 720P / 60hz 640 x 480 / 60hz VGA: 1680 x 1050 / 60hz, VESA timing 1360 x 768 / 60hz, VESA timing 1280 x 1024 / 60hz, VESA timing 1024 x 768 / 60hz, VESA timing (default) 640 x 480 / 60hz, VESA timing |
| Video Input | Connector: Mini DIN 7P S video: NTSC / PAL |
| Audio Output | Analog stereo line out Line out L/R x 1, Stereo 3.5 ϕ mini jack |
| Audio Input | Line in L/R x 1, Stereo 3.5 ϕ mini jack |
| Network | RJ45 x 1 (DHCP, HTTP) No wake on LAN function |
| USB | USB 2.0 Host x 1 USB mass storage class for USB memory only |
| Storage interface | SD card I/F x 1 (SDHC) Max capacity: 16Gbyte |
| Storage | SD card |
| IR input for remote control | 38khz carrier, NEC format signal |
| Communication interface with display | RS232 (TX and RX), 9 pin x 1 |

| | |
|--------------------------|---|
| Wired IR input | Mini jack: 2.5 ϕ (4 pole) Alternative to IR input |
| Power LED | Operation: GREEN Standby: RED |
| Reset button | System settings reset |
| AC adapter | Input AC 240-100V, 47-63hz Output DC 12V 2.5A |
| Power code | Japan, 2 pole, 3.0m |
| Power Consumption | Power on: Typ 10W (15W max) Standby: 1W max |
| Weight | Net weight: 0.9 kg Gross weight: 2.3 kg |
| Temperature | Operating: 0-40 °C Storage: -10-60 °C |
| Humidity | Operating: 10-80% Storage: 10-90% |

Troubleshooting



Error Messages

This section lists common error messages that may arise during the use of the Digital Signage Processor, and provides answers and solutions to these errors.

| Error Message | Solutions |
|---|--|
| Player failed to access the SD Card. or Checking SD Card. | <ul style="list-style-type: none"> • Check if the SD card is inserted. • The SD card may be damaged. Replace it with a new one. |
| System driver not found. Player is recovering system driver now. Please DO NOT turn off the player. | <ul style="list-style-type: none"> • No System Driver is available on the SD card. The Digital Signage Processor is attempting to recover the system driver. Please wait until recovery is complete. |
| Player failed to recover system driver. There is no driver on the SD Card. | <ul style="list-style-type: none"> • Recovery of System Driver failed. Re-copy the System Driver from the CD-ROM to the SD card. |
| It failed to access the program file (.xml) | <ul style="list-style-type: none"> • Check to make sure that the memory card contains the necessary media files. • Make sure that all program and schedule files are saved under the <i>\media file</i> directory. |
| SD card is write protected. | <ul style="list-style-type: none"> • Please unlock the SD card. |

FAQ's

This section lists some frequently asked questions (FAQ) and the answers to these problems.

| Question | Answer |
|--|--|
| Why can't I view my video files? | You may be trying to view a video file that is not supported by the Digital Signage Processor. See "Supported Video and Audio Formats" on page 34. |
| Why can't I play my music files? | You may be trying to play a music file that is not supported by the Digital Signage Processor. See "Supported Video and Audio Formats" on page 34. |
| How do I restore the Digital Signage Processor to its default factory settings? | <ol style="list-style-type: none"> 1. From the Digital Signage Processor OSD Menu>System, select the "Factory Reset" option. 2. Press and hold the reset button and power on the Digital Signage Processor until the LED blinks and stays green. 3. Power off the Digital Signage Processor and press Power on, 7, 8, 5 on the remote controller in sequence. |
| What should I do if the Digital Signage Processor stops functioning or crashes? | Press  and  on the remote control. |
| I can't turn on the device. | The batteries on the remote control may be depleted. Replace the batteries. |
| Why the IE shows "Internet Explorer cannot display the webpage" during upgrading system driver by web accessing? | <ol style="list-style-type: none"> 1. Please check the network connection. 2. Retry again once the network connection problem is solved. |
| Why do I see black screen after the Digital Signage Processor boot up? | <ol style="list-style-type: none"> 1. After the Digital Signage Processor boot up, press and hold the reset button to check the current output. If the LED flash green light means it is VGA output. If the LED flash orange light means it is DVI output. 2. If you want to switch output between VGA and DVI, click the reset button after the Digital Signage Processor boot up. The LED will be flashing during the output transition. |